



UFO: Afterlight Modding Contest Winners Picked!

Many skilled modders have worked hard over the last few months creating modifications for UFO: Afterlight. ShadoWarrrior has looked through the contributions and picked the winners. While not an easy pick, we are proud to announce the following winning entries ([prizes listed here](#)):

1st Prize – Recolour Mod Mars 1.2 by Merlon

“This texture mod changes the look of weapons and armours in UFO: Afterlight. There are several colour schemes available...”



As the official description mentions, this modification lets you modify the color scheme of the game's equipment to your liking. There are three sets to choose from, and you can combine them as you see fit. The modification alters the textures of all weapons, armors and other gear in the game. [Download from StrategyCore.co.uk](http://StrategyCore.co.uk)

2nd Prize – UFO: Afterlight Resource Scrambler 1.2 by Kret

“This is version 1.2 of a resource scrambler for the game UFO: Afterlight. It will create a new game with modified locations of resources.”

As the official description states, this tool lets you randomize the location of resources in UFO: Afterlight. This is great for adding variation to the game, making sure that a second game is as different from the first as possible. It is very useful when combined with other modifications created for the game. [Download from StrategyCore.co.uk](#)

3^d Prize - Advanced Missions Mod 0.9 by PetteriB

“This mod aims to make the tactical portion of the game more interesting by adding various enhancements to the existing mission types. This mod also adds the 'Steal object' mission type which was cut from the final release of UFO: Afterlight.”



As the official description details, this modification adds many enhancements to the tactical missions in UFO: Afterlight. With the large amount of tactical missions in the game, this is a great addition for all gamers who want more variety. [Download from StrategyCore.co.uk](#)

The Other Entries

We would like to thank everyone else that contributed to the contest! Alphadrop's [Heavy Metal Reskin](#), Tampa_Gamer's [Sound Effect Mod](#), Yanlin's [Recalculation Mod](#) and several others made up some strong competition. In addition we have a files section full of modifications that did not enter the contest at [StrategyCore.co.uk](#)

Suggestion on a very different UFO: Afterlight experience

If you wish your second play through UFO: Afterlight to be vastly different from the first, try this:

- [Kret's Resource Scrambler tool](#) (to modify the placement of resources)
- [ShadoWarrior's Total Rebalance Modification](#) (adds new weapons, items etc.)
- [PetteriB's Advanced Missions Mod](#) (adds new mission type and alter others)
- [Tampa_Gamer's Sound Effect Mod](#) (adds new sound effects to the game)
- [Merlon's Recolour Mod Mars](#) (to change how everything looks)
- (optional) [PetteriB's Martian Assault Mod](#) (to add more enemies to the missions, hard!)

Total Rebalance Modification gets an award!

ShadoWarrior and his team have worked hard on their modification for UFO: Afterlight since the game was released. It adds 69 new items (items, weapons and armors), 15 new technologies and a new training to the game. In addition it tweaks the balance of everything in the game to make it a truly challenging experience.



ShadoWarrior will receive goods equal to the first prize of the contest for his fantastic contributions to the UFO modding community. Other team members Rising Phoenix, Monk and Praetoris will receive goods equal to the third prize. We are very impressed with this modification and hope to see many future updates!

You can download version 2.00 (current) of this great modification from StrategyCore.co.uk

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1C Publishing EU is an established European publisher, based in Prague, Czech Republic. The company releases quality PC games from leading Russian and Central European developers through its global network of independent distribution partners.

The company was founded in April 2002 as CENEGA PUBLISHING. Main releases included UFO series (UFO: Afterlight, UFO: Aftershock, UFO: Aftermath), El Matador and more exciting titles.

In May 2005 1C acquired 100 percent of CENEGA Distribution Group and CENEGA PUBLISHING.

The portfolio of 1C Publishing EU will reach an impressive amount of over 60 titles for the PC to be released in 2007-2008.

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ALTAR Games is a game developing company, controlled by private investors, based in Brno, Czech Republic. ALTAR Interactive is the developer of the critically acclaimed RTS *Original War*, puzzle game *Fish Fillets* and small squad tactical strategies *UFO: Aftermath* and *UFO: Aftershock*.

About IDEA Games

IDEA Games (Independent Developers Association) was founded in November 2005 by three games development studios: ALTAR Games, Black Element Software and Bohemia Interactive. IDEA Games offers to its members a wide range of services including legal, sales, marketing and PR services and thus saves both time and money for its members, allowing them to focus on the areas they know best – game development. For more info please visit www.idea-games.com.

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StrategyCore.co.uk is a non-commercial gaming website run by volunteers. We focus on a small number of strategic / tactical games, and post news on other games that interest us. UFO: After, X-COM and Silent Storm are our primary game series of interest, and if we can't answer your question about them no one can.

